

Unit 4: Data Collections

Using Text Files

Aligned to:

AP Computer Science A Course and Exam Description
Effective Fall 2025

Topic 4.6

This work is licensed under the
Creative Commons Attribution-NonCommercial-ShareAlike 4.0 International License.

<https://longbaonguyen.github.io>

Why Files?

- So far every data set you have used was typed into the program itself.
- That has a hard limit: to change the data, you must edit and recompile the code. And you can only ever include as much data as you are willing to type.
- A file separates the two. The program stays the same; the data changes.
- This is how most programs get their data, and it is new to the AP course as of Fall 2025.

Two Classes Only

- Reading a file on this exam uses exactly two classes:

`File` names a file on disk

`Scanner` reads from it

- You already know `Scanner`. It is the same class you used for keyboard input; you just hand it a `File` instead of `System.in`.
- Everything you need is on the exam reference sheet. If it is not on that sheet, you are not expected to use it.

Opening a File

- Two imports, then one line:

```
import java.io.File;  
import java.util.Scanner;  
File f = new File("data.txt");  
Scanner input = new Scanner(f);
```

- Read that inside out: make a File that names data.txt, then make a Scanner that reads from it.
- When you are finished, release it:

```
input.close();
```

throws IOException

- A file might not be there. Java forces you to acknowledge that before it will compile.
- The way you acknowledge it in this course is on the method header:

```
public static void readData() throws IOException
```

- That says: this can fail, and I am not handling it here. If the file name turns out to be invalid, the program terminates. File and IOException both live in java.io, so both need importing.
- Java also offers try/catch for this, but try/catch is outside the scope of the AP course. Use throws.

The Reading Loop

- You do not know how many lines a file has, so instead of a counted loop you ask whether anything is left:

```
while (input.hasNext()) {  
    String line = input.nextLine();  
    System.out.println(line);  
}  
input.close();
```

- `hasNext()` returns false once there is nothing more to read, which is what ends the loop.

Scanner Methods

- From the exam reference sheet, in full:

<code>boolean</code>	<code>hasNext()</code>	is there more to read?
<code>String</code>	<code>nextLine()</code>	read the rest of the line
<code>String</code>	<code>next()</code>	read one token
<code>int</code>	<code>nextInt()</code>	read one int
<code>double</code>	<code>nextDouble()</code>	read one double
<code>boolean</code>	<code>nextBoolean()</code>	
<code>void</code>	<code>close()</code>	

- That is the complete list for this course.

Lines or Tokens

- There are two ways to read, and they do not mix comfortably.
- BY LINE: `nextLine()` takes everything up to the end of the line, newline included.
- BY TOKEN: `next()`, `nextInt()`, `nextDouble()` take one whitespace-separated piece and stop, leaving the newline behind.
- Mixing them leaves that stray newline in the way and hands you an empty string where you expected data. The CED excludes this outright: "Writing or analyzing code that uses both `nextLine` and other Scanner methods on the same input source is outside the scope."
- Decide which one a file wants, and use only that one.

Splitting a Line

- A line read with `nextLine()` arrives as one `String`. To get at the fields, split it on whatever separates them:

```
String line = "Alicia,92,88,100";
```

```
String[] parts = line.split(",");
```

```
// parts[0] is "Alicia"
```

```
// parts[1] is "92"    <-- a String, not an int
```

- Numbers read from a file are text until you convert them:

```
int score = Integer.parseInt(parts[1]);
```

Example: scores.txt

- A file with one student per line, giving a name and then three test scores:

Alicia, 92, 88, 100

Ben, 75, 80, 68

Chen, 88, 95, 91

Dara, 60, 72, 85

- Goal: print each student's name and average.
- Before writing code, say the plan: read a line, split it on commas, convert parts 1 onward to ints, total them, divide by how many there were.

The Code

```
public static void report(String file)
    throws IOException {
    Scanner in = new Scanner(new File(file));
    while (in.hasNext()) {
        String[] parts = in.nextLine().split(",");
        int sum = 0;
        for (int i = 1; i < parts.length; i++)
            sum += Integer.parseInt(parts[i]);
        System.out.println(parts[0] + ": " +
            (double) sum / (parts.length - 1));
    }
    in.close();
}
```

Storing What You Read

- Printing as you go works, but usually you want to keep the data and use it later.
- You do not know how many lines there are, so an array is awkward. Read into an ArrayList:

```
ArrayList<String> names =  
    new ArrayList<String>();  
while (in.hasNext()) {  
    String[] parts = in.nextLine().split(",");  
    names.add(parts[0]);  
}
```

- Every algorithm you already know (search, count, max, sort) then works on it.

What Is NOT on the Exam

- Java can do far more with files than this. None of it is assessed. These are the CED's own exclusions:
- WRITING to files. There is no `FileWriter` and no `PrintWriter` here, only reading.
- `BufferedReader` and `FileReader`.
- `try/catch`. Use `throws` instead.
- `hasNextLine()`, `hasNextInt()` and `hasNextDouble()`. Only `hasNext()` is in scope.
- The `java.nio.file` classes. Note also that "Accepting input from the keyboard is outside the scope", so here `Scanner` is used for files.
- If a method is not on the reference sheet, it is not expected of you.

Lab

- Create a file called scores.txt with at least six students, each on their own line, in the form name,score,score,score.
- Then write these methods, each declaring throws IOException:
 - 1) printAverages(String filename): prints the name and average for each student.
 - 2) topStudent(String filename): returns the name of the student with the highest average.
 - 3) countAbove(String filename, double cutoff): returns how many students averaged above the cutoff.
- Test each one with an empty file and with a single-student file before you call it finished.

References

- 1) Building Java Programs: A Back to Basics Approach by Stuart Reges and Marty Stepp
- 2) Runestone CSAwesome Curriculum:
<https://runestone.academy/runestone/books/published/csawesome/index.html>

For more tutorials/lecture notes in Java, Python, game programming, artificial intelligence with neural networks:

<https://longbaonguyen.github.io>